#### Resume

### **Work Experience**

### Visiting Lecturer — Massachusetts College of Art and Design — Boston, MA August 2011- Present

Teaching Human Figure in Illustration, Advanced Figure Drawing - Character Design, and Technical Illustration. Creating curriculum for a new class at the request of the Illustration Department Chair.

# Interim Assistant Professor — Massachusetts College of Art and Design — Boston, MA August 2015- August 2016

Teaching Human Figure in Illustration, Advanced Figure Drawing - Character Design, and Media Techniques. Advising students in the Illustration department.

# Instructor — Rhode Island School of Design — Providence, RI Summer 2015 - Present

Teaching Game Design fundamentals in the Pre-College Summer Program.

# Game Designer — Family Education Network, Pearson Education — Boston, MA October 2010-July 2015

Responsible for illustrating, animating and designing backgrounds, characters, game levels, game mechanics, promotional materials, children's books, and script writing.

### **Education**

Dynamic Media Institute at Massachusetts College of Art and Design, Boston, MA — Masters in Fine Arts, expected 2020

Massachusetts College of Art and Design, Boston, MA — Bachelor of Fine Arts in Illustration, 2020

Abraham Evensen Tena